

SUI x BSA Hackathon Rules

Objective

1. BSA aims to let students discover technologies, meet new friends, network with industry representatives, and have fun, through events in a friendly, safe, and welcoming environment.

Attendee conduct

2. Attendees must treat each other with empathy, respect, and dignity.
3. Attendees must not insult, demean, or harass any person or group, in public or in private.
4. Attendees must respect event schedules and limits on food, goodies, or other resources.
5. Attendees must not disturb others in mixed-use locations, such as workers in office buildings.
6. Attendees may naturally disagree on technological subjects but must keep criticism constructive and focused on opinions rather than unstructured and aimed at people.
7. Examples of unacceptable behavior include:
 - Violence, physical or verbal, including threats and sharing of violent material.
 - Discriminatory "jokes", whether targeted at other attendees or not.
 - Demeaning behavior such as acting shocked someone does not know something.
 - Prejudiced behavior such as reducing someone to their gender or ethnicity.
 - Trolling, baiting, or other attention-seeking or disruptive behavior.
 - Unwanted physical contact, i.e., touching someone without their consent.

- Unwanted attention, including stalking, following, and sexual comments.
 - Encouraging any unacceptable behavior, including playing "devil's advocate".
8. Anyone victim of, or witness to, unacceptable behavior in a BSA event is encouraged to:
- Report it to the President or Vice-President of BSA, in person or by email, who will discuss with the committee and inform the reporter of the decision.
 - Report it to the BSA association in its entirety, if the reporter believes the matter needs discussion among more than the committee, at bsa@epfl.ch, who will discuss internally and inform the reporter of the decision.
 - Do either or both of the above anonymously if the reporter wishes to do so, such as through a disposable email account or an unsigned letter to the association.
 - Report it to EPFL instances if the reporter wishes to do so.
9. Anyone behaving in an unacceptable manner will be warned or removed from the event, depending on the severity of the case and the context such as past offenses.
10. These rules apply to everyone, including participants, organizers, sponsors, and jury members.

Recordings

11. Attendees consent to being photographed and filmed by people allowed to do so by organizers, unless organizers decide and publicly communicate that the event is particularly sensitive.
12. Attendees consent to the publication of the resulting recordings on media organizers consider appropriate, such as university websites, event

websites, and sponsor-owned media.

13. Attendees may not be individually named in publications without their explicit consent.
14. Anyone wishing to record attendees but not explicitly allowed to do so by organizers must ask for attendees' consent before recording, as per [Swiss law](#).

Intellectual Property

15. BSA and SUI makes no claims whatsoever on intellectual property created by participants.

Liability

16. BSA is not responsible for accidents, losses, or theft before, during, or after events.

Registration

17. Participants must be full-time students, including PhD students, and at least 18 years old.
18. Organizers may allow other groups to participate, such as recent graduates, if this furthers BSA's and SUI's objective.
19. If there are more registered participants than the event venue can hold, organizers will choose who to accept and reject, keeping in mind BSA's objective.
20. Organizers may allow registration in teams, in which case teams are accepted as a whole. Participants who were accepted as a team may change the team's composition during an event.

Travel reimbursement

21. Participants may be reimbursed for travel expenses, up to an amount set by organizers.

22. To be eligible for reimbursement, participants must submit proof of their expenses.
23. Participants who leave before an event's end without a valid reason forfeit any reimbursement.

Judging

25. In competition-based events, participants must submit and present their project at the end.
26. Participants may use existing resources, such as code or images, but their work must be novel compared to the resources they use, and they must make the novelty explicit during judging.
27. Participants present to a jury selected by organizers, and to sponsors.
28. Organizers award prizes for top overall projects and optionally other criteria such as "organizers' favorite".
29. Sponsors award prizes for their favorite projects.
30. Participants are eligible for multiple prizes, such as top overall and top of a challenge.
31. Judging decisions may only be disputed with evidence of malpractice.

Final provisions

32. Organizers may exempt attendees from specific rules, except those in "Attendee conduct", if the exemption is justified by BSA's goal and applied fairly to all attendees.
33. Rules may be updated up to 7 days before events, which will be communicated to all attendees.
34. Attendees must agree to these rules and any other rules communicated by organizers.